



# Finite Model Theory and Its Applications (Texts in Theoretical Computer Science. An EATCS Series)

*Erich Grädel, Phokion G. Kolaitis, Leonid Libkin, Maarten Marx, Joel Spencer, Moshe Y. Vardi, Yde Venema, Scott Weinstein*

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Finite model theory, as understood here, is an area of mathematical logic that has developed in close connection with applications to computer science, in particular the theory of computational complexity and database theory. One of the fundamental insights of mathematical logic is that our understanding of mathematical phenomena is enriched by elevating the languages we use to describe mathematical structures to objects of explicit study. If mathematics is the science of patterns, then the media through which we discern patterns, as well as the structures in which we discern them, command our attention. It is this aspect of logic which is most prominent in model theory, “the branch of mathematical logic which deals with the relation between a formal language and its interpretations”. No wonder, then, that mathematical logic, and finite model theory in particular, should find manifold applications in computer science: from specifying programs to querying databases, computer science is rife with phenomena whose understanding requires close attention to the interaction between language and structure. This volume gives a broad overview of some central themes of finite model theory: expressive power, descriptive complexity, and zero–one laws, together with selected applications to database theory and artificial intelligence, especially constraint databases and constraint satisfaction problems. The final chapter provides a concise modern introduction to modal logic, which emphasizes the continuity in spirit and technique with finite model theory.

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